

THE BRAIN AND THE CONSTRUCTION OF THE PERCEPTION OF THE WORLD:

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The brain builds the forms and meaning of the substantive content of the outside world. What we see are forms without content that are being built by the brain as probability of our interaction with the environment. The brain in specific areas creates odors that we smell and the flavors we taste and tactile sense-experiences, they are stimulated by widespread sensors in our body. Therefore is the brain the actual manufacturer of our images, colors, sounds, smells and tastes and touch, so they brain's are formal simulations, not objective, of what exists in the environment. To know the objective content of such perceptions, becomes necessary to overcome the old paradigm of "mechanical" science and to develop a more 'high knowledge of what today is still limited by the dualism that arbitrarily separates the subject from' object della observation. We must therefore become aware that we live in a world built as a chance to interact with 'environment, which takes the form of visual and sensitive perceptions, is generated by the integration of electrical, biochemical and light that together implement communication in our brains. Everything we see and perceive and feel is therefore a formal and probabilistic simulation of what actually exists in the outside world. The light, as we perceive that simultaneously there appears to illuminate the outside world, is not the one coming from photons of light impacting on the retina. The external photons coming from the sun or from a lamp, act as a switch that generates biochemical signals that stimulate the brain to produce the sensation of light that we see in fact illuminate the formal setting constructed by our brains . See <<http://www.edscuola.it/archivio/lre/sole.pdf>>

When we dream at night in the dark of the room, with eyes shut, even in these conditions we know that the brain can build a lighted virtual world. What happens when the eyeballs rotate rapidly (Dream REM), the rotation ejects as a centrifuge few remaining photons trapped in the retina (entangled). They are the ones that generate the signal that catalyzes the cerebral production of the sensation of illumination, while from the memory, are extracted and composed forms that give rise to the dream. Today with the immersion in the "virtual reality", obtainable via goggles and gloves that act as sensors, it becomes actually possible trigger as in a dream the cerebral system of production of the forms and associated sensations, what 'happens in the complete absence and lack of what we believe to perceive as an external reality. EGOCREANET has long been the belief that now is time to consciously reflect on the limits of knowledge that lead us to believe as an objective the world we perceive as external. Conversely we have to understand that we see and perceive the world as a simulation produced by our brain.

To this end, we propose to thinkers, artists, and researchers subscribe to the offers made to participate in the START-PRIZE 2017.

See in : <http://starts-prize-call.aec.at/main/> ; Paolo Antonio Manzelli 27/JAN/2017